

MIN-MAX: Man VS Mind

Academic Quiz Bee

Introduction

Prepare to witness the clash of the decade at MIN-MAX: Man VS Mind, where the greatest minds of every [team] go head-to-head to win it all. They will face the grueling task of overcoming questions with rules that transform every round. Their knowledge must be far and wide; able to conquer topics from computer fundamentals, to databases, to complexities only the most well-versed of us would know. To the one that wins it all, they will attain the key to unlock the final reward: unending knowledge, badges of honor, and of course, bragging rights. If you have what it takes, all you have to do is press start.

Specific Guidelines

1. Participants must be registered on or before September 28, 2024.
2. Participants are not allowed to have any device around during the execution of the event, or else they will be given a violation.
3. Answer sheets and pens used for answering will be provided by the Organizers.
4. Before the event, the participants, organizers, and the OIC shall be present in the event, held in-person (face to face) at SJH-201.
5. Participants should arrive fifteen (15) minutes earlier than the given time to prepare for the event and handle conventional technical issues.
6. Organizers will accommodate a total of three (3) minutes beforehand of the event proper to cater to questions from participants.
7. Participants are required to sit apart and refrain from chatting, moving their heads side to side, eating, drinking, and other activities, or else they will be given a five (5) points deduction from their score.
8. Cheating or any form of dishonesty, and not abiding by the given rules will lead to the disqualification of the participant from the competition.
9. Participants will be disqualified from the event if they arrive late or are not present for the event.
10. During the event proper, no questions or queries shall be accommodated.

11. Participants shall include on the upper right corner of their individual answer sheets their server name and last name (e.g., Atari - Dela Cruz).
12. Participants should only answer using their answer sheets and pens in an UPPERCASE format.
13. Three (3) seconds is allotted for the starting signal. Failure to comply will eliminate them from answering the question violated.
14. All must raise their pen once the allotted time has passed. Fifteen (15) seconds will be allotted in the elimination round and ten (10) seconds in the final round for answers.
15. The event shall conduct two (2) rounds in the competition: The Elimination Round and the Final Round.
16. The scope of the questions will cover general questions on computer fundamentals, networking, introductory databases, Python programming, and other related topics for School of Computing students.
17. Every question will be flashed onto the screen and read by the quiz master.
18. In case there's a tie, another question will be asked and the contestant who correctly answers first shall be declared as the winner.
19. Organizers have the right to change the terms and conditions at any time with prior notice.

Elimination Round

1. The round consists of three (3) random categories, and in each category, there will be (15) sets of questions that will consist of Multiple-Choice and True or False.
2. The Quiz Master will read the question once.
3. In the elimination round, each question will be worth two (2) points.
4. The top five (5) participants who garnered the highest scores will proceed to the final round.

Final Round

1. The Back-to-zero rule will be applied in this round.
2. This round consists of ten (10) multiple-choice questions.

3. In the final round, each question will be worth five (5) points. Questions as well as choices will be flashed on the screen and must be read by the quizmaster once. If the participants know the answer, they can immediately write and raise their answers while waiting for any starting signal.
 4. The organizing committee will be transparent and open to clarifications regarding the points and scores of the participants.
 5. The top three (3) participants with the highest score at the end of the final round will be declared as the champion, the second-highest scorer as the first runner-up, and the third-highest scorer as the second runner-up.
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Awards

- Champion
 - 1st Runner-Up
 - 2nd Runner-Up
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Note: Any problem encountered must be addressed to the corresponding Officers-in-Charge for the event before, within the course, or after the competition but before the awarding ceremony takes place. Otherwise, the concern will no longer be entertained.

Contact Persons

If there are queries or concerns, you may contact the following.

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