

POWER-UP: Going for Gold

Basketball Tournament

Introduction

If you're one to enjoy being at the edge of your seat, hanging on to every moment as victory lies just a step away, then look no further than POWER-UP: Going for Gold. In this exhilarating Basketball tournament, players will face-off on the court to become the decade's greatest. Point-by-point, they will climb the ladder to the top in search for the treasure that lies at the end: The Gold Medal. The journey will not be easy, but it will be filled with unforgettable memories that will last for years to come. So what are you waiting for? Put on your jersey and brace yourself for the game of the millenia.

Specific Guidelines

1. Each year level shall only be allowed to send one (1) team entry per event.
2. Each participating group, c/o Point Person, shall submit the following requirements on or before September 28, 2024 through the Registration Form to be provided by the OIC:
 - a. Official Master list of the Participants including name, section, contact number, and scanned HAU ID (front and back)
 - b. A Screenshot of the Schedule from the HAU Student Portal
3. Changes in the list of participants will only be entertained until October 4, 2024. A revised copy of the official master list of participants and the corresponding requirements for additional members should be submitted thereto.

Preliminary Games

1. The type of tournament to be used is Single Round Robin.
2. The highest standing will be qualified for the first slot in the Finals Games.
3. The 2nd highest standing will be qualified for the second slot in the Finals Games.
4. The 3rd highest standing will be qualified for the third slot in the Finals Games.
5. The 4th highest standing will be qualified for the fourth slot in the Finals Games.

Finals Games

1. Finals will be held on October 8, 2024.
2. There will be 1 team at each year level to compete.

3. The type of tournament to be used is Single Elimination.
4. Championship will be a best of three 3 matches.
5. The team's position and schedule of games shall be determined via seeding matches in preliminary games.
6. If the official player does not attend the said competition, no point/s will be awarded to his/her pillar.

Game Proper

1. Team Composition
 - a. The team shall be composed of 15 (5/5 on court and 2 substitute) members.
 - b. The 15 players must be on the same year level.
2. Coach
 - a. The team shall be headed by a coach (Faculty/Staff/Varsity Player/Student of the same year level).
 - b. Only the Coach (and the team) shall be allowed to stay within the team bench during official games.
 - c. Each team will provide their own coach.

Player's Regulation

1. Each team is required to submit their five (5) players per quarter before the game.
2. All players on the team must be within the vicinity of the court before the end of the 2nd quarter or within the first half.
3. Each team has five (5) minutes to warm up prior to their respective games.
4. The game shall be delayed for ten (10) minutes if the players are late.
5. The first five players (5) will play in the 1st quarter and the second five players (5) will play in the 2nd quarter; The third five players (5) will play in the 3rd quarter. Substitution will be allowed in the 4th quarter.
6. The beginning of the game shall be delayed for MAXIMUM of ten (10) minutes if the players did not attend the allotted time before the start of the game. The TEAM or PLAYERS will be subject to DEFAULT or GAME FORFEITED.
7. The game will start by official jump ball and the game shall consist of four (4) quarters and each quarter consist of ten (10) minutes running time. In case of tie at the end of

the fourth quarter, overtime will be honored, and an extra four (4) minutes will be given to break the game. There will be no running time for the final minute of each quarter.

8. Normal substitution procedures shall apply in the 4th quarter. If there are any physical injuries during the first (1st) to third (3rd) quarter, the captain must inform the OIC to approve the substitution.
9. One (1) time-out for every quarter shall be granted to each team for the first three (3) quarters and two (2) time-outs shall be granted in the fourth (4th) quarter, and one (1) timeout for every extra quarter. Unused timeout shall not be carried over to the next quarter. In the first three quarters, the Timeouts shall either be used or forfeited if not used, timeouts will last for two (2) minutes.
10. In case a team has an incomplete line-up during the scheduled game:
 - a. The 1st quarter shall always start with five (5) players while the other quarters may be played with the remaining members of the team.
11. Umpire or Referee decisions are final and irrevocable.
12. For verification, coaches and team captains are the ONLY persons who can raise an appeal or petition during the game. It must be based on the FIBA Rulebook 2014 with the section on infringement.
13. Proper decorum shall be observed during the game.

Disqualification

1. A thrown-out player must leave the confines of the play area.
2. A player/coach who is "EJECTED/THROWN OUT" because of a Disqualifying foul due to Flagrant Foul/Fighting or the like, subject player shall be automatically suspended. The number of games of suspension shall be determined by the Technical Committee headed by the OIC Councilor and will be based on the gravity of the act. When there is suspension, it shall be applied in the team's succeeding games. Any team member who is "DISQUALIFIED" due to:
 - a. Two (2) Unsportsmanlike Foul.
 - b. Two (2) or three (3) Technical Fouls by a coach/player...is different from the above provision and game/s suspension may be slapped only upon the strict scrutiny and evaluation of the Technical Committee.

Rules of Conduct

1. Technical Fouls - any PLAYER/COACH who displays unsportsmanlike or disrespectful acts such as slashing of neck, showing dirty finger, pointing of accusing finger and trash talking/shouting bad words/foul language contesting calls, arguing with the official and others. A WARNING may be given, or a TECHNICAL FOUL shall be given.
2. Personal Foul – a player causing contact with an opposing playmate, which gives an unfair advantage, and such contact is neither intentional nor flagrant.
3. Fouls – a player causing excessive contact which may cause or has caused injury to an opponent such as:
 - a. Excessive swinging of elbow.
 - b. Throwing a punch.
 - c. Tripping
 - d. Intentional contacting/pushing the back of a player going for a basket shall be judged to be an UNSPORTSMANLIKE/DISQUALIFYING FOUL.

Proper Decorum

1. No jersey, no shoes, no play.
2. No pants or jeans during the game.
3. Any misconduct and un-sportsmanship act shall be subjected to player ejection from the game or disqualification.
4. Players may have their own jerseys, but the fee and creation must be solely paid and managed from/by their own team.

Conduct of Competition

1. The Referee shall prohibit any discussion about his/her decision.
2. The teams shall be within the vicinity of the court ten (10) minutes ahead of their scheduled time of play. Five (5) minutes prior to the start of the match, the Referee will conduct the toss coin and game proceedings. The game shall start as scheduled.
3. Players, and coaches, including identified team supporters, pointing dirty fingers, use of profane language, or any derogatory remarks addressed to the officiating officials, shall be WARNED and repetition of the same offense warrants sanction. The team shall be sanctioned by loss of service or point against if the spectator is identified to be the team supported.

4. At the end of the match, team captains shall congratulate and shake hands with the Referees (a gesture of sportsmanship), sign the score sheet to ratify the result of the match.

Participants Conduct

1. Participants must know the "FIBA Rules – valid as of 1st October 2018 including the latest amendments shall govern the Basketball Competition" and abide by them.
2. Participants must accept the Referee's decision with sportsmanlike conduct, without disputing them.
3. Participants must refrain from action or attitude aimed at influencing the decision of the referees or covering up the faults committed by their team.
4. Participants must behave respectfully and courteously in the spirit of fair play not only towards the referee but also towards the officials, the opponent, teammates, and spectators.

Awards

- Champion
- 1st Runner-Up
- 2nd Runner-Up
- Mythical 5
- Most Valuable Player (MVP)

Note: All Basketball players must wear their official uniform, if available, in receiving awards, during the awarding ceremony of the SOC Days 2024. Failure to appear during the awarding and closing ceremonies forfeits their award.

Note: Any problem encountered must be addressed to the corresponding Officers-in-Charge for the event before, within the course, or after the competition but before the awarding ceremony takes place. Otherwise, the concern will no longer be entertained.



Contact Persons

If there are queries or concerns, you may contact the following.

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