

# PIXEL: Pride of the Pioneers

## Banner Making Competition

### Introduction

Show your pride for your block with PIXEL: Pride of the Pioneers! Explore your creativity and showcase it for the world to see. Build your vision of the Retro world brought to life that's filled with everything that makes your block what it is. March forward with your banner in hand as a show of courage as we enter a new millenia made of a time long past. This competition is a moment of spirit and community as we highlight our uniqueness in unity. Prepare for an exhilarating adventure, all powered by a pixel.

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### Specific Guidelines

1. Each group of participants should comprise a single block section, consisting of 30 to 40 students. It's important to note that non-block students are required to select and register for only one section within their respective year level. Registration ends on September 28, 2023.
2. The medium of submission will be through Google Drive. Each participant will be given their respective links to a private folder in which they will upload their entry.
  - a. The file name of the banner design entry should be: ServerName\_Section.png (e.g., PlayStation\_ICT103.png)
3. The entry must be submitted before the given deadline which is October 3, 2024.
4. Entries shall adhere and include the following:
  - a. Official logos of the School of Computing and its Student Council are placed at the lower right portion of the output. The official logos will be sent after the registration of the participants closes.
  - b. The banner design must be related to this year's theme of the SOC Days which is 'PRESS PLAY: Rediscovering the Retro Reality'.
  - c. The banner design must have an image of a Fox (Mandatory Subject) and an element inspired by Retro Games (Mandatory). These elements may be mixed, but it must be obvious in the design itself.
  - d. The banner must strictly be printed in a vinyl tarpaulin with a medium-sized banner of 24" x 80" inches.

- e. Participants are expected to include the following information along with their creativity by designing unique banners that represent their sections, and clans, and craft their own distinctive class names.
    - I. Section: ICT 103
    - II. Class Name: The Ridge Racers
    - III. Server: The Bandicoots of PlayStation
  - f. The banner must have holes along its edges and equipped with ropes for easy handling. These banners will be placed on the railings of the IH-GYM.
  - g. Participants are expected to arrive punctually for the parade, ensuring they are present to represent their banners.
  - h. The class president is designated as the leader of their section and is required to attend all meetings conducted by the Officer-in-Charge.
  - i. Prior to banner printing, participants are required to submit a PNG file for inspection, accompanied by the following details:
    - I. File Size: 80 x 24 Billboard (Landscape) with 100-125 PPI/dpi
    - II. File Format: PNG
    - III. Submit the working file/s in whichever format it was created in (.psd, .kra, etc.)
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## Sanctions

1. Two (2) points deduction from the judges' overall average score of the specific event for every violation of the specific guidelines.
  2. Two (2) points deduction from the judges' overall average score of the specific event for every violation of the submission.
  3. Five (5) point deductions from the judges' overall average score of the specific event if the House failed to comply with the deadline for submission of output for the specific event.
  4. Plagiarism of any form will automatically lead to the DISQUALIFICATION of the said participant.
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## Criteria of Judging

1. Winners will be determined through the criteria shown below. The highest score will receive as follows:
  - a. Champion – Plaque, Free SOC T-Shirt, and Certificate
  - b. 1st Runner-Up – Certificate
  - c. 2nd Runner-Up – Certificate
2. The participants' entries will be posted on the School of Computing Student Council's official Facebook page for the People's Choice portion of the judging. The percentages for that criteria will be given as follows:
  - a. 1st Highest Reactions: 35%
  - b. 2nd Highest Reactions: 30%
  - c. 3rd Highest Reactions: 25%
  - d. 4th Highest Reactions: 20%
  - e. 5th Highest Reactions: 15%
  - f. 6th Highest Reactions and Onwards: 10%
3. Judging of the entries is done on a point scale by the student council. The criteria for judging are as follows:

Criteria	Percentage
<b>Content:</b> How the participants expressed their digital skills in an organized and well-delivered manner and how they adhered to the theme.	30%
<b>People's Choice:</b> How popular the design is.	35%
<b>Originality and Creativity:</b> How the participants showcased their creativity, inventiveness, and distinctiveness among the others through their digital art.	25%
<b>Overall Impact:</b> How the output resonated with the student council.	10%
<b>TOTAL</b>	100%



# PRESS PLAY

REDISCOVERING THE RETRO REALITY

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*Note: Any problem encountered must be addressed to the corresponding Officers-in-Charge for the event before, within the course, or after the competition but before the awarding ceremony takes place. Otherwise, the concern will no longer be entertained.*

## Contact Persons

If there are queries or concerns, you may contact the following.

### **Eina Loux Ruiz**

Councilor for Events Management

Email: [elruiz.cscsoc@gmail.com](mailto:elruiz.cscsoc@gmail.com)

Messenger: [m.me/louxna?mibextid=LQQJ4d](https://www.facebook.com/louxna?mibextid=LQQJ4d)

### **Justin Garcia**

Councilor for Internal Communications

Officer in Charge

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