



PRESS PLAY: Rediscovering The Retro Reality

SOC DAYS 2024

Introduction

Treat yourself to an escape from the fast-paced lifestyle of the modern world and step into a realm of mystical nostalgia. Return to a time of emerging technology, timeless fashion, and the internet's infancy. Here, there's nothing more exciting than a future yet to come.

Join the School of Computing as we rediscover the retro reality through captivating events reminiscent of a time behind us. With us, you'll experience the world through a RE-phosphorous lens filled with neon signages, polaroid memories, and pixel entertainment. Find yourself surrounded by technologies forgotten yet foundational to the modern world and trends once again making their rounds. There's not a single moment where you won't feel entranced by age-old nostalgia.

Put on your patterned jackets, dress head to toe in denim, and dive head first into a world rediscovered. The information superhighway is headed straight for us, and we're about to break records at lightning speed. You ready? If you are, then boot up and Press Play.

Definition of Terms

Event - is a planned and organized occurrence or happening that takes place at a specific time and place.

ERR - stands for Event Rules and Regulations

Event Organizer/s - is/are a professional or entity responsible for planning, coordinating, and executing various aspects of an event to ensure its successful and seamless execution.

List of Events

ACADEMICS		
Academic Quiz Bee	MIN-MAX: Man vs Mind	Champion Medal and Certificate 1st Runner Up Medal and Certificate 2nd Runner Up Medal and Certificate
Debate Competition	DIALOGUE BOX: Spar by Sentence	Champion Medal and Certificate 1st Runner-Up Medal and Certificate 2nd Runner-Up Medal and Certificate
Code to Death	ALPHA SAPPHIRE: Code To Death	Under Discretion of the Organization
Debuggathon Competition	OMEGA RUBY: Debuggathon	Under Discretion of the Organization
Capture the Flag	CHECKPOINT: Capture The Flag	Under Discretion of the Organization
Web Design Competition	PIXEL FUSION: Interlacing Art and Technology	Under Discretion of the Organization
NON-ACADEMIC		
Mr. and Ms. SOC	ARCADIA: Legends of Living Past	
Battle of the Bands	UNPLUGGED: Sonic Showdown	Champion Plaque 1st Runner-Up Certificate with Frame 2nd Runner-Up Certificate with Frame
Singing Competition	SIDE A/SIDE B: Voice of the Timeless	Champion Plaque 1st Runner-Up Certificate with Frame 2nd Runner-Up Certificate with Frame

PRESS PLAY

REDISCOVERING THE RETRO REALITY

Music Video Competition	8-BIT: MV Odyssey!	Champion Plaque 1st Runner-Up Small Plaque 2nd Runner-Up Small Plaque
T-Shirt Design Competition	Y85: Closet Classics	Champion Certificate with Frame 1st Runner-Up Certificate 2nd Runner-Up Certificate
Banner Competition	PIXEL: Pride of the Pioneers	Champion Certificate with Frame 1st Runner-Up Certificate 2nd Runner-Up Certificate
Dance Competition	INSYNC: Tied To The Rhythms	Champion Plaque 1st Runner-Up Certificate with Frame 2nd Runner-Up Certificate with Frame
Escape Room	HYPNOSPACE: Quest for the Key	Champion Plaque 1st Runner-Up Certificate with Frame 2nd Runner-Up Certificate with Frame
Cosplay Competition	SABLE: Cosplay Competition	Under Discretion of the Organization
SPORTS		
Basketball Tournament	POWER-UP: Going for Gold	Champion Plaque 1st Runner-Up Small Plaque 2nd Runner-Up Small Plaque

Volleyball Tournament	JUMPSTART: Another Leap Towards Greatness	Champion Plaque 1st Runner-Up Small Plaque 2nd Runner-Up Small Plaque
E-SPORTS		
Mobile Legends	INSERT CARTRIDGE: One More Round	(Per Game) Champion Plaque 1st Runner-Up Certificate with Frame 2nd Runner-Up Certificate with Frame
League of Legends		
Valorant		
Call of Duty Mobile		
Tetris		
Chess		

Game Experts Per Year Level

First Years - The Spartans Chiefs of Xbox

With rigor, wit, and determination, these Spartans spearhead a new generation of invention and innovation. With their sky-high potential, they're the forerunners of new possibilities waiting to be made reality. Each new challenge could be harder than the last, but that is no dealbreaker for these super soldiers. As they brave this brand new world of theirs, they'll face it with ferocity.

Second Years - The Hylians of Nintendo

There's none more connected to the realm's magic than the Hylians of Nintendo. Blessed by the Goddess Hylia herself, they conquer the forces of calamity through Wisdom, Courage, and Power. They're known for taking any challenge head on, whether it be a

raging monster or a mind-boggling puzzle. Armed with swords, shields, and ancient light, there's none that can stand in their way of saving Hyrule.

Third Years - The Bandicoots of PlayStation

The Bandicoots of PlayStation lived through the most trying of times, yet they fought back the odds stacked against them and came out on top. Armed with sharp minds and undefeated adaptability, they can scale their way through any course you throw their way. Should they find themselves wading through muddy waters, climbing impossible towers, or navigating a dangerous forest, they've got what it takes to make it out thriving.

Fourth Years - The Invaders of Atari

Having conquered almost all of their galaxy, the Invaders of Atari have begun setting their eyes on new conquests. With wit and skill honed from centuries of experience, they've mastered the art of victory and are ready to make their mark on the planets to come. Wherever they end up next, they are sure to rise above competition and overwhelm every opponent.

General Rules and Regulations

On Participants

1. All participants must be bona fide students of Holy Angel University under the School of Computing as of the First Semester, Academic Year 2024 - 2025.
2. Members of the School of Computing Student Council and the organizing committee are prohibited from joining the event.
3. Participants must be of good moral character and must not have undergone any disciplinary action or been involved in any infraction.
4. Participants and their officers-in-charge / Game Experts are encouraged to attend event orientation and meetings which are to be scheduled by the event organizers.
5. All participants are encouraged to arrive at the event venues of their competitions thirty (30) minutes before the event commences.
6. Participants must adhere to their health and safety. Any form of health complications during the events will not be the fault of the CSC-SOC nor the Holy Angel University.

7. Participants must wear proper attire by also complying with the HAU dress code.

For Mr. And Ms. SOC

1. Participants must not have any failing grades in any academic subjects for the previous semester, with at most 3 units of failing grades from the other semesters. Up to 6 units of failing grades may be allowed if a qualified reason is presented (upon approval of the organizing committee).

On Judges

1. A minimum of three (3) and a maximum of seven (7) judges per event is required.
2. All judges must be chosen by the event heads or the organizing/sponsoring organizations.
3. Judges should have expertise and qualifications relevant to the competition's subject matter or criteria. This is to ensure that they have the knowledge and experience to evaluate participants accurately.
4. Judges must be unbiased and able to assess competitors objectively. They should not have personal or professional relationships with any of the participants that could compromise their judgment.
5. If a judge is a former student of Holy Angel University, they should have completed their studies at least five (5) years ago.
6. Judges must treat all participants with respect and professionalism, providing constructive feedback when applicable.

General Sanctions

1. Participants may be disqualified for violation of competition rules, cheating plagiarism, or any other unethical behavior.
2. Disqualified participants will forfeit any prizes or awards.
3. Sanctions will be given to prevent unfair advantages, such as match-fixing, bribing officials, or intentionally injuring opponents.
4. Students who break the college's rules, such as by being disruptive on campus, may receive a warning.
5. Grouped events will have restrictions on teams. Only one team/house can be represented per event by the participants.

6. All the following participants shall show respect towards the college's property; the participant who does the damage shall be the one responsible.
 7. Sportsmanship is essential for creating a positive and enjoyable sporting environment for everyone involved.
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Registration Deadlines

EVENT	DATE
Academic Quiz Bee	September 28, 2024
Debate Competition	September 28, 2024
Code to Death	September 28, 2024
Debuggathon Competition	September 28, 2024
Capture the Flag	September 28, 2024
Web Design	September 28, 2024
Cosplay Competition	September 28, 2024
Battle of the Bands	September 28, 2024
Singing Competition	September 28, 2024
Short Film Competition	September 28, 2024
Music Video Competition	September 28, 2024
T-Shirt Design Competition	September 28, 2024
Banner Competition	September 28, 2024
Dance Competition	September 28, 2024
Escape Room	September 28, 2024
Sports	September 28, 2024
Esports	September 28, 2024

Pointing System for Overall Ranking

Major Events				
Events	1st	2nd	3rd	Participation
Mr. SOC	180	140	100	60
Ms. SOC	180	140	100	60
Singing Competition	140	120	100	60
Duo Dance Competition	140	120	100	60
Academic Quiz Bee	140	120	100	60

Minor Events				
Events	1st	2nd	3rd	Participation
Debate Competition	120	100	80	60
Code to Death	-	-	-	-
Debuggathon Competition	-	-	-	-
Capture the Flag	120	100	80	60
Web Design	120	100	80	60
Cosplay Competition	120	100	80	60

PRESS PLAY

REDISCOVERING THE RETRO REALITY

Battle of the Bands	-	-	-	-
Music Video Competition	120	100	80	60
T-Shirt Design Competition	120	100	80	60
Banner Competition	120	100	80	60
Escape Room	120	100	80	60
Basketball Tournament	120	100	80	60
Volleyball Tournament	120	100	80	60
Mobile Legends	120	100	80	60
League of Legends	120	100	80	60
Valorant	120	100	80	60
Call of Duty Mobile	120	100	80	60
Tetris	120	100	80	60
Chess	120	100	80	60

Note: Pointing system credit shall depend on the ranking of the sector based on the sequence. If one clan wins two awards, the next ranking sector will be credited on the next credit point.